About me

Oresti Banos, PhD, Asst. Prof. Web: <u>http://orestibanos.com/</u> Twitter: <u>@orestibanos</u>



Research:

- smart mobile sensing
- holistic behaviour modelling
- virtual coaching systems









- Haptic interfaces
- (Embodied) Virtual agents
- Natural language processing

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What your smartphone tells about your behavior

Challenges and Opportunities

Oresti Banos 4TU Symposium: Wearables in Practice September 22, 2017 o.banoslegran@utwente.nl @orestibanos http://orestibanos.com/



Smartphones vs Wearables

Will the smartwatch destroy the smartphone? ANDROID AUTHORITY (2013)

WILL SMARTWATCHES KILL SMARTPHONES? WIER (2014)

Will Wearables Wipe Out the Smartphone? AdvertisingAge (2015)

Will Smartphones Ever Be Obsolete?

TIME (2017)

Smartphones vs Wearables

Will the smartwatch destroy the smartnhone? ANDROID AUTHORITY (2013)



Will Smartphones Ever Be Obsolete? TIME (2017)

Smartphones & Wearables



Foldable Smartphones



Wearable Smartphones

Projected Smartphones



Implantable Smartphones



What's so special about smartphones (to consider them in social/behavioral/health sciences)?

- Mature technology
- Huge variety of built-in (and pluggable) sensors: accelerometer, gyro, proximity, compass, barometer, heart rate, SpO2, humidity, fingerprint, NFC, GPS, mic, iris scanner
- Everyday "omnipresent" companions/observers



The "silent" observers





(Deloitte, Global Mobile Survey 2016)

The "silent" observers

Explicit interactions



Implicit interactions



Observing and measuring behavior



Observe & Measure Human Behavior

In the wild – Naturalistic Sensing

Large groups – Crowd Sensing

Multiple dimensions – Holistic Sensing

Physical behavior



(Procedia Comp. Sci., Bayat et al. 2014)



(Neurocomp., Reyes et al. 2016)



(Sensors, Hur et al. 2017)





Social behavior







(Perv. & Mob. Comp., Vu et al. 2015)



(Mobile Netw. Appl., Lane et al. 2014)



Emotional behavior



| Feature | Import | Correlation | The more bored, the |
|--------------------------|--------|-------------|----------------------|
| time_last_outgoing_call | 0.0607 | -0.143 | less time passed |
| time_last_incoming_call | 0.0580 | 0.088 | more time passed |
| time_last_notif | 0.0564 | 0.091 | more time passed |
| time_last_SMS_received | 0.0483 | 0.053 | more time passed |
| time_last_SMS_sent | 0.0405 | -0.090 | less time passed |
| time_last_SMS_read | 0.0388 | -0.013 | less time passed |
| light | 0.0537 | -0.010 | darker |
| hour of day | 0.0411 | 0.038 | later |
| proximity | 0.0153 | -0.186 | less covered |
| gender (0=f, 1=m) | 0.0128 | 0.099 | more male (1) |
| age | 0.0093 | n.a. | +20s/40s, -30s |
| num_notifs | 0.0123 | 0.061 | more notifications |
| time_last_notif_cntr_acc | 0.0486 | -0.015 | less time passed |
| time_last_unlock | 0.0400 | -0.007 | less time passed |
| apps_per_min | 0.0199 | 0.024 | more apps per minute |
| num apps | 0.0124 | 0.049 | more apps |
| bytes_received | 0.0546 | -0.012 | less bytes received |
| bytes_transmitted | 0.0500 | 0.039 | more bytes sent |
| battery_level | 0.0268 | 0.012 | the higher |
| battery_drain | 0.0249 | 6-0.014 | the lower |

(Ubicomp, Pielot et al. 2015)





(Ubicomp, Mehrotra et al. 2017)



(MobileHCI, Gosh et al. 2017)

Cognitive behavior







(Ubicomp, Abdullah et al. 2016)



| MINI MENTAL STATE EXAMINATION (MMSE) | | |
|--|---|--|
| AINI MENTAL STATE EXAM | "Please repeat the 3 objects I asked you to remember" Becall .0 | |
| ermî ermî vîtê we w Weekî | "Please name these objects" Point to a wristwatch and a pencil Naulay /2 | |
| Orientation to time 49 | "Please repeat the following phrase" "No IB, ands or buts" Repetition J1 | |
| cater Tity? Gospital? | "Piease follow this command" "Take this paper in your right hand, fold it in half and place it in your lap" | |
| Orientatian to place 12 | Couples command 15 | |
| am now going to test your memory" | Please read and obey the following command | |
| ame 3 objects. Ask them to repeat all 3. Point for each object remembered. Repeat | CLOSE YOUR EYES | |
| ntil learnt all 3 so that recall can be tested. Begistertion /3 # stimule | "Please write a sentence" Must have a noun, web and make sense | |
| erial 7s please count backwards from 100 in sevens" 3, 86, 79, 72, 65 | "Piease copy the following drawing" | |
| pell WORLD backwards | 1 point each for the last 3 commands /3 | |
| Attention and Calculation /3 | TOTAL /30 | |



(-, Wohlfahrt-Laymann et al. 2017)

HoliBehave: Holistic Monitoring and Analysis of Human Behavior



HoliBehave: Holistic Monitoring and Analysis of **Human Behavior**





(2) Select sensors of interest (and/or plugins)

(3) Users join the campaign (informed consent)

(4) Digital data is collected, uploaded and persisted into



HoliBehave: Holistic Monitoring and Analysis of Human Behavior

Server



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Challenges

- Battery
- Data plans
- Availability
- Privacy



Take home messages

 Smartphones provide an enormous set of opportunities to observe and measure behavior unobtrusively, in the wild, at large-scale and in a holistic fashion

 Smartphones should not be replaced by wearables but combined into super-sensing platforms

 Stronger efforts needed to cope with the challenges constraining user willingness

Thank you!





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